

NBSD Sailors Spring Bowling League

Spring 2024 Rules

1. **Management.** MWR will manage scores, averages, and rules. Any disputes shall be settled by the MWR staff.
2. **Schedule.** League will consist of 10-12(tbd) teams. The league will bowl on Tuesdays, starting March 12th, and last for 10-12(tbd) weeks, ending on either May 7th or May 21st. Bowling will start at 1730, and practice will start at 1720. The last week of bowling will be position round.
3. **League Fees and Payment.** League fees paid by each member shall be \$8 per week. Fees shall be collected by the team captain or vice-captain and paid per team directly to the Admiral Robinson Recreational Center. The bowling center will only accept electronic payment, please be aware and set up appropriate measures to ensure payment or you will not be able to bowl. Payment will be due by the third frame of the first game. Absent players or subs will still be required to pay. Payment may be paid at the time of a scheduled pre or post bowl.
4. **Averages.** Averages will be established after the first series (three games) has been played. No entering averages will be used. Averages will only be used in the case of absentee scores.
5. **Absentee and Vacancy.** An absent score shall be 10 pins less than a bowler's established average. In the case of a bowler that has not established a vacancy score shall be used until an average has been established. If there is an absent bowler on the first week they will use a vacancy score until they have bowled enough games to establish an average. Vacancy score shall be 120 pins.
6. **Legal Line Up.** A minimum legal lineup will be 1 player. If no players show, and no post-bowl is scheduled before position round, those games and series will be declared forfeit.
7. **Roster.** A complete roster will be 4 team members, all from the same command.
8. **Substitutes.** Substitutes may be used as long as they are from the same command.
9. **Tardy Bowlers.** Tardy bowlers may join the current game as long as the third frame has not been completed. In this case frames missed may be made up. Teams may not stall or slow the pace of bowling while waiting for a tardy bowler.

- 10. Wins and Losses.** Team position and standings will be based on a points system, where one point is awarded per game won, and one point is awarded per series won. Wins and losses will be based on scratch scores, no handicap pins will be awarded.
- 11. Forfeitures.** When a team is bowling in a known forfeit situation, the present team must bowl at least the team average less 40 pins to win points by forfeiture, otherwise point will remain unearned.
- 12. Pre/Post-Bowling.** All pre/post-bowling must be approved and scheduled by MWR staff. Teams may request to bowl before or after a regularly scheduled match. All requests for pre/post-bowling reservations must be made 48 hours in advance of the scheduled time. No post bowls may be scheduled for after position round.
- 13. Playoffs and Ties.** A one game playoff will take place if there is a tie for first place at the end of position round. If a tie still persists a 10th frame roll off will be bowled to break the tie. If a team is absent for the playoff, that team will forfeit the match. Ties for all other positions will be considered at equal placement, and split the points shared for those positions (ex. If two teams tie for 5th place, the points for 5th and 6th place will be added together and divided between the tied teams)
- 14. Captain's Cup Points.** Points awarded for San Diego's Captain's Cup will be kept and awarded by MWR Sports. Information on points awarded by standings can be found at sandiego.navylifesw.com
- 15. Bowling Etiquette.** Rules for bowling etiquette may be found at the front desk of the bowling center. Any bowler displaying abusive, disruptive, or unsportsmanlike behavior may be subject to ejection for the remaining games that night, or forced removal from the league depending on the severity and frequency.